

Task: to identify the features of an adventure story.

Match the parts of the story to the features. They are not in the correct order! You can colour the same colour each feature and matching part of the story.

<p>Suddenly, I saw something move in the darkness. It was a bear, a big furious cave bear! I shouted at Om to run and turned to face the bear with my spear. I felt very small.</p>	<p>A title to make the reader want to read the story</p>
<p>Suddenly the ground gave way.....and I found myself falling down, down, down. When I woke up the bear had gone. So had Om. I rushed outside. The air felt.....different. Warmer. I walked a long way, calling for Om. But I never found her. Instead I found I was back home.</p>	<p>A beginning to introduce character and setting</p>
<p>Years passed, but I never forgot my friend Om. I am an archaeologist now [that's me in the glasses]. Everywhere I go, I look for signs of Om. And I never stop learning from her and her people.</p>	<p>Build up to give hints and clues about what is going to happen next.</p>
<p>Was it a dream? Maybe.....Maybe not.</p>	<p>A dilemma/problem where something goes wrong</p>
<p>Stone Age Boy</p>	<p>A resolution where the character(s) solve the dilemma</p>
<p>An amazing thing happened to me. I was wandering in the wood when I tripped and found myself falling down, down, down. When I woke up, I was in a cold, dark place. I could see day light and I stumbled towards it.</p>	<p>An ending to close the story</p>
<p>Outside, everything was different. I realised I was lost. Completely lost. So I walked and walked and walked.... Then, to my relief, I saw someone - a girl. She was about my age, but she didn't look like any of the girls I knew.</p>	<p>Cliff-hanger endings or questions</p>