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|  | **Mon** | **Tues** | **Wed** | **Thurs** | **Fri** |
| **Week Beg**  **8.6.20** | Code cracking  Activity 1.  Vocabulary | Activity 2. Persuasive games | Activity 3. Underlying pattern of adverts | Activity 4.  Making a toolkit for persuasion | Activity 5.  Quotation practice |
| **Week Beg 15.6.20** | Activity 6.  New gadget | Activity 7.  Draw your gadget | Activity 8.  Planning  Activity 9. Talk your plan through | Activity 10.  Write your persuasive advert | Activity 11. Re-read, polish and improve |

**Suggested timetable for the English activities ‘The Gadgets’ – all activities are in the accompanying workbook.**

**Maybe you would like to turn your advert into a radio advert. Use an ipad to record yourself. Maybe make a catchy tune or jingle to go with your invention.**